

Outline

Block 1 (9:00 - 10:30)

- Foundations of SPH
- Governing equations
- Time integration
- Example: Our first SPH solver
- Neighborhood Search

Coffee break (30min)

Block 2 (11:00 - 12:30)

- Enforcing incompressibility
 - State equation solvers
 - Implicit pressure solvers
- Boundary Handling
 - Particle-based methods
 - Implicit approaches

Lunch break (60min)

Block 3 (13:30 - 15:00)

- Multiphase fluids
- Highly-viscous fluids
- Vorticity and turbulent fluids
- Demo:

SPlash

Coffee break (30min)

Block 4 (15:30 - 17:00)

- Deformable solids
- Rigid body simulation
 - Dynamics and coupling
- Data-driven/ML techniques
- Summary and conclusion

Smoothed Particle Hydrodynamics

Techniques for the Physics Based Simulation of Fluids and Solids

Part 3 Multiphase Fluids

Dan
Koschier



Jan
Bender



Barbara
Solenthaler

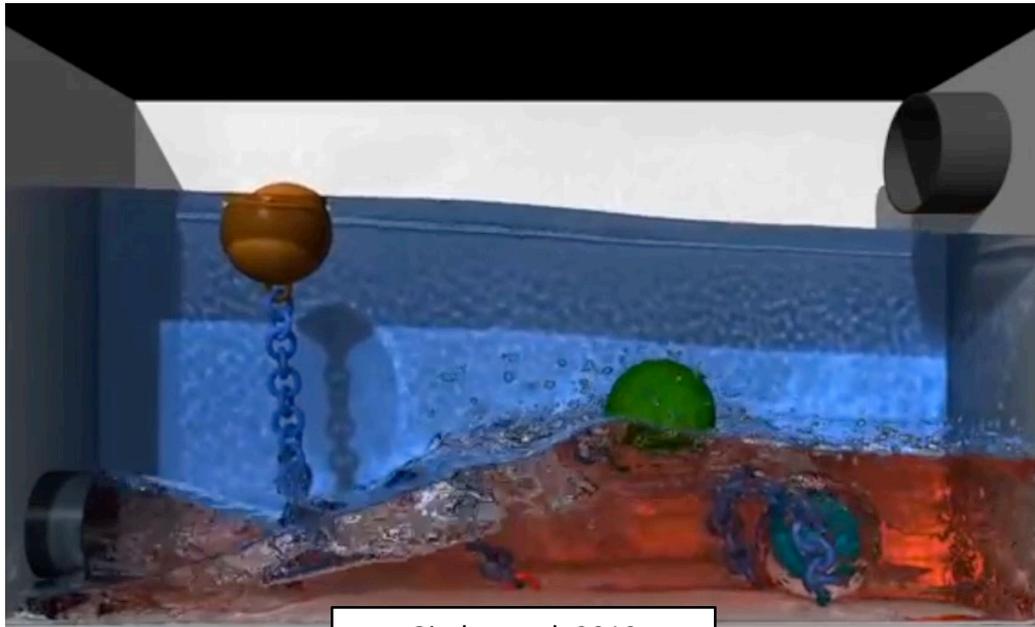


Matthias
Teschner



Motivation

Fluid Interfaces



Gissler et al. 2019

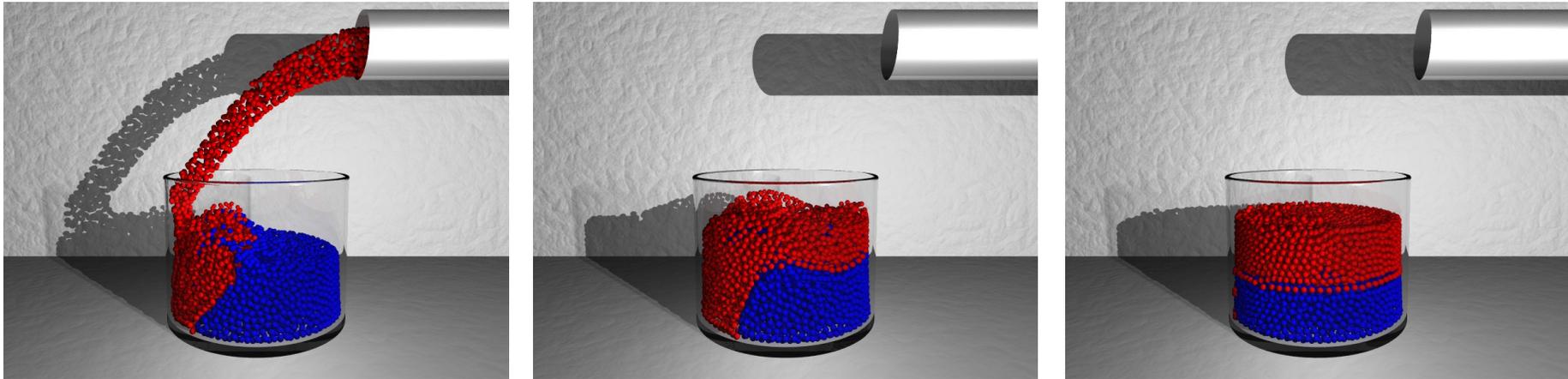
Complex mixing phenomena



Yang et al. 2015

My First Multi-fluid SPH Solver

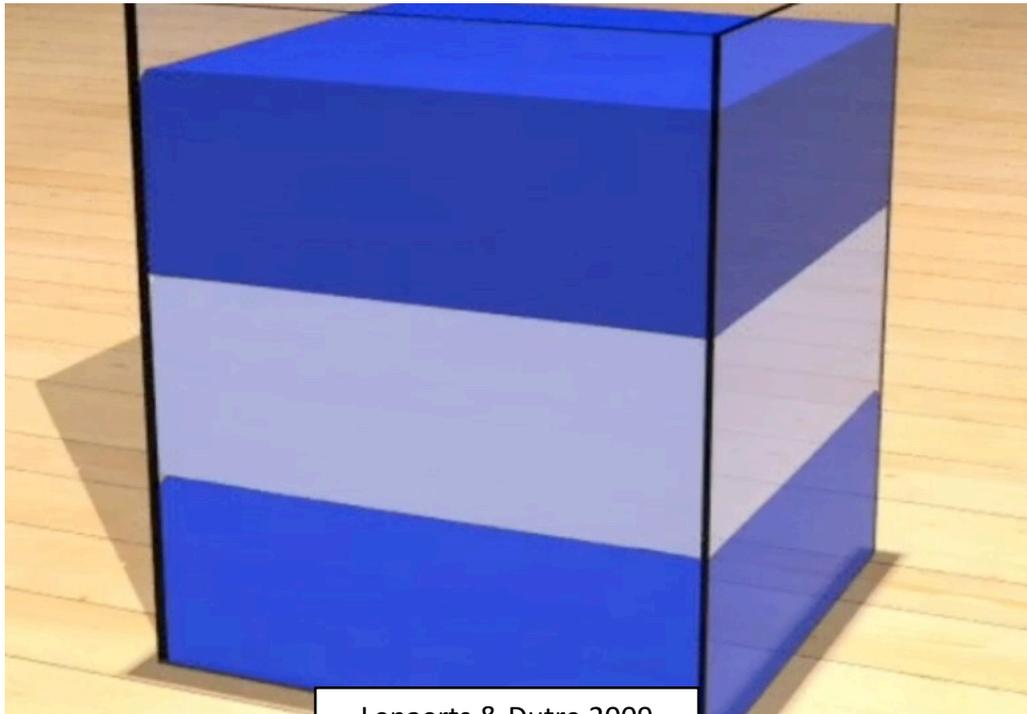
- Particles carry attributes individually
 - Mass, rest density
 - Concentration, temperature, viscosity, ...
- Two fluids a and b, with $\frac{m_a}{\rho_a^0} = \frac{m_b}{\rho_b^0}$



- Buoyancy emerges from individual rest densities

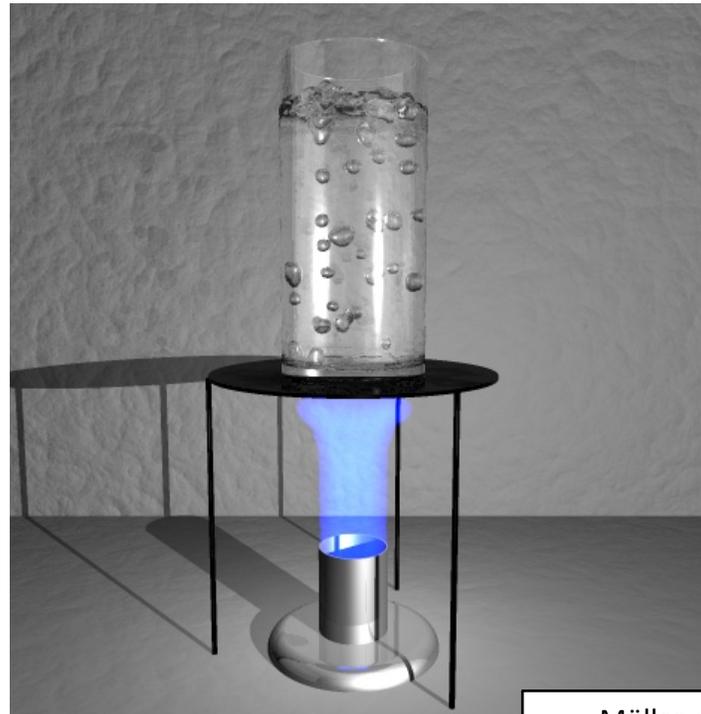
My First Multi-fluid SPH Solver

Switching densities



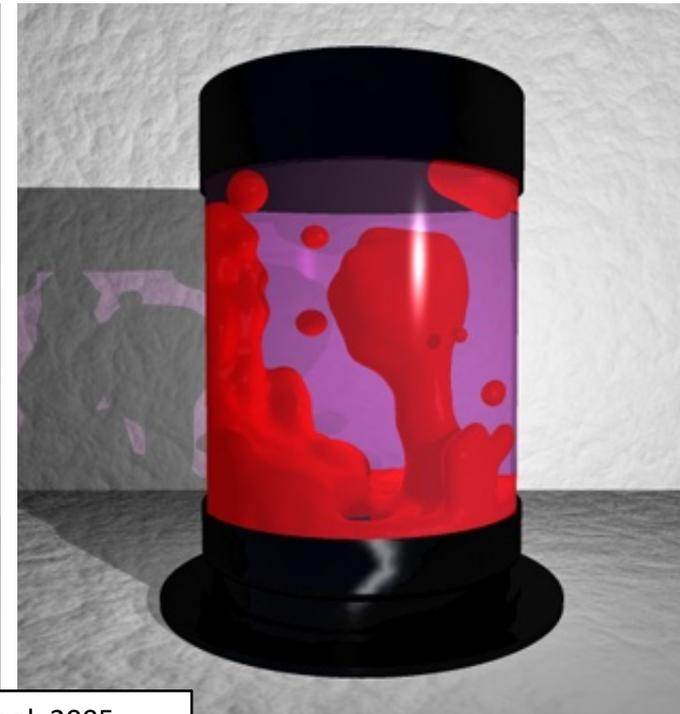
Lenaerts & Dutre 2009

Boiling

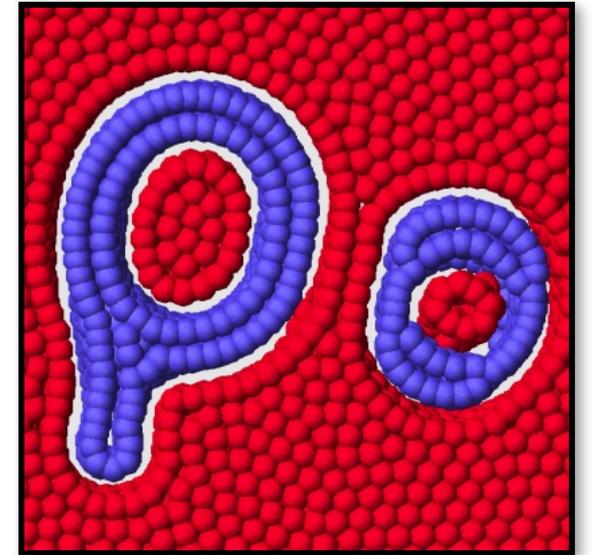
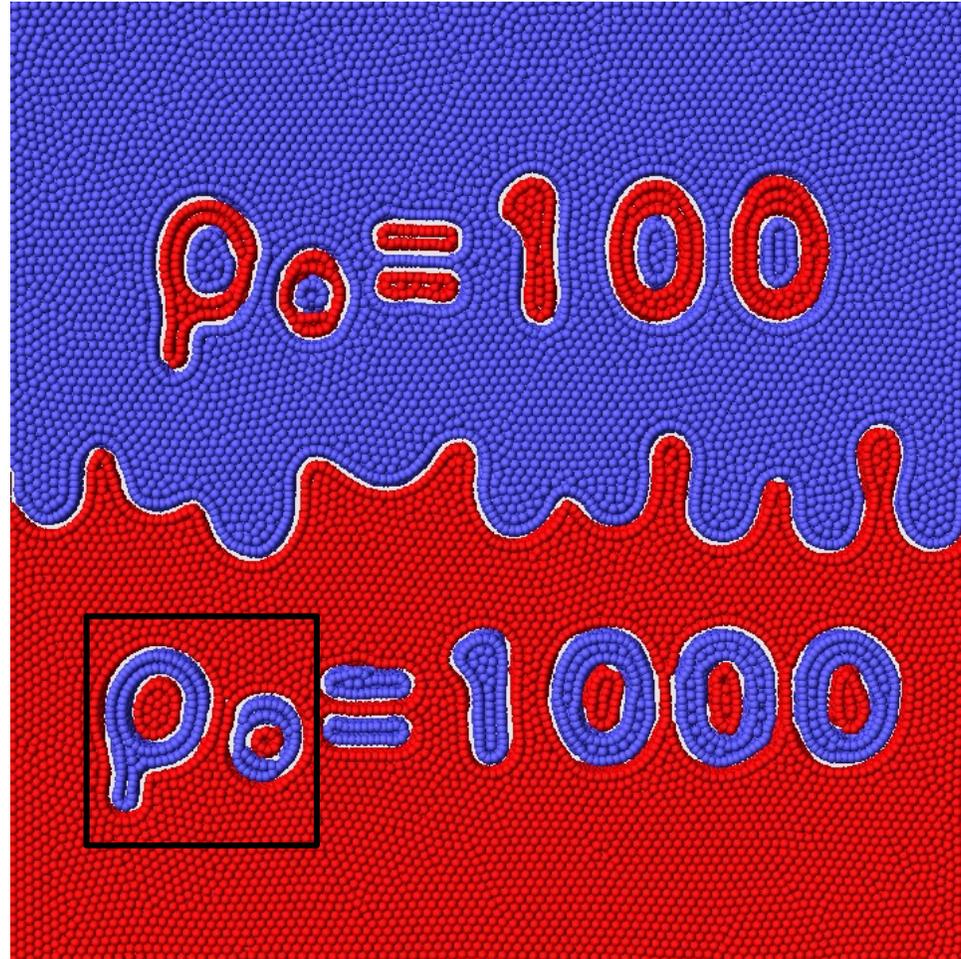
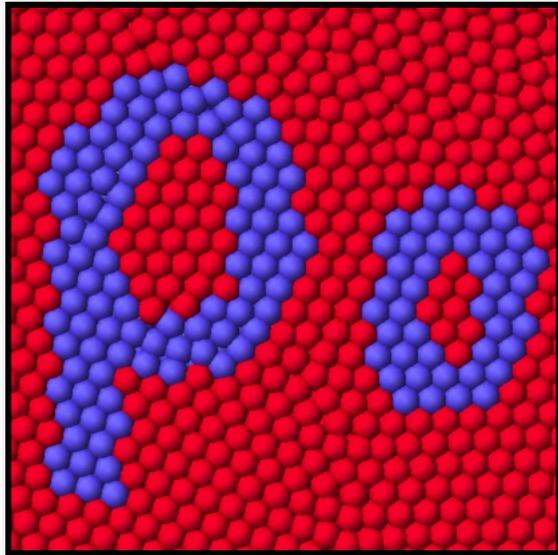


Müller et al. 2005

Lavalamp



High Density Ratios



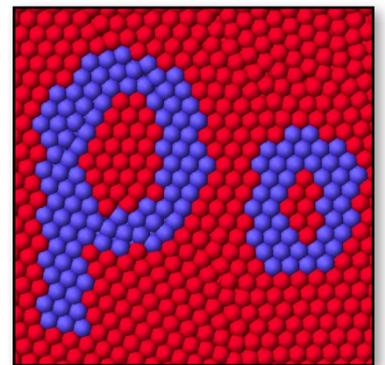
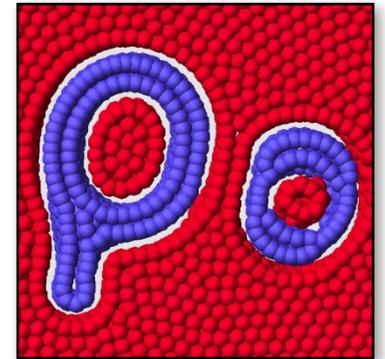
High Density Ratios



Solenthaler & Pajarola 2008

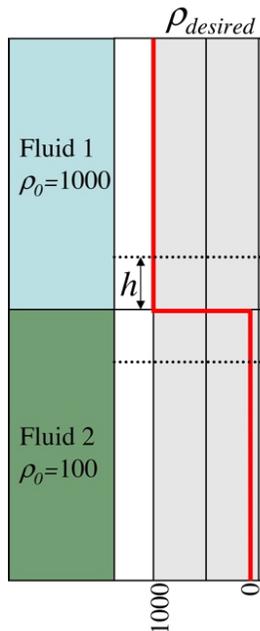
Interface Discontinuities

- Standard SPH (SESPH)
 - Cannot handle discontinuities at interfaces
 - Results in spurious and unphysical interface tension
 - Large density differences lead to instability problems
- Adapted SPH
 - Capture density discontinuities across interfaces
 - Stable simulations despite high density ratios
 - We need full control over behavior

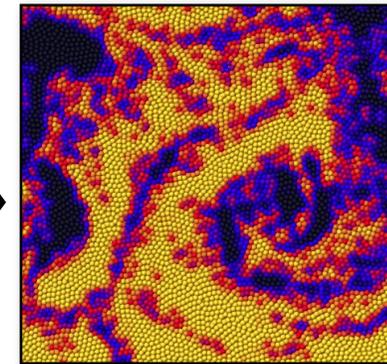
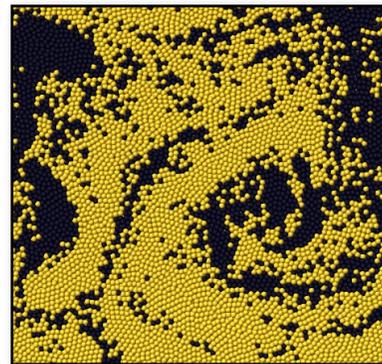


Interface Discontinuities

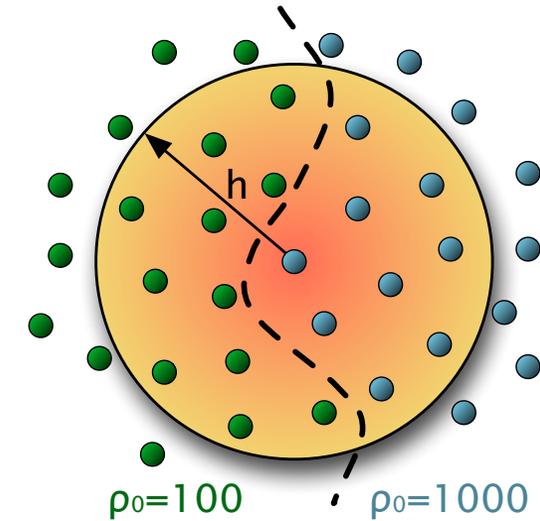
- Problems near interfaces where rest densities and masses vary
- Falsified smoothed quantities



$$\rho_i = \sum_j m_j W_{ij}$$

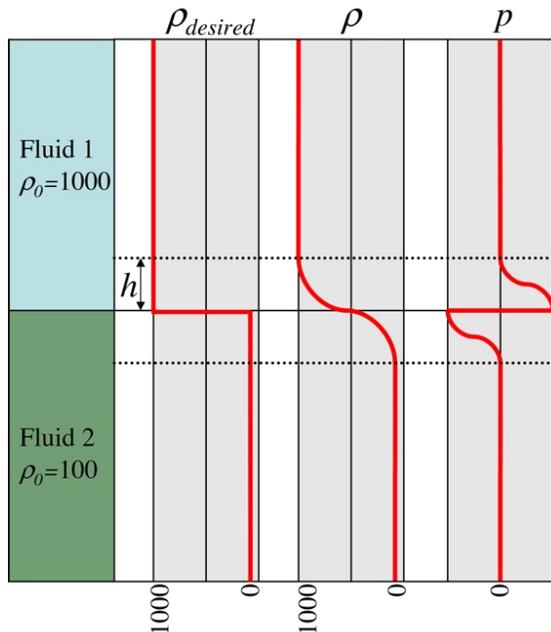


Color-coded density



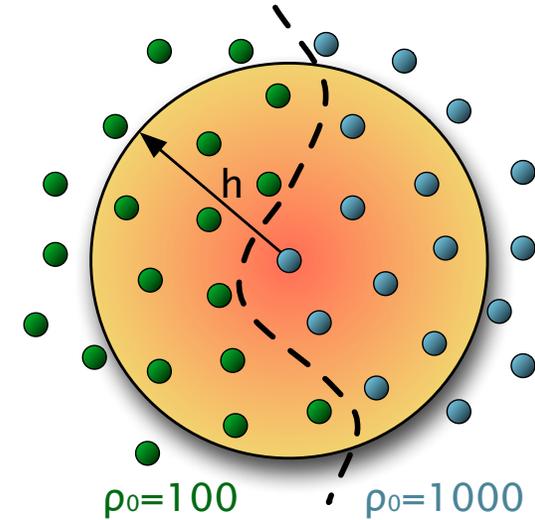
Interface Discontinuities

- Problems near interfaces where rest densities and masses vary
- Falsified smoothed quantities



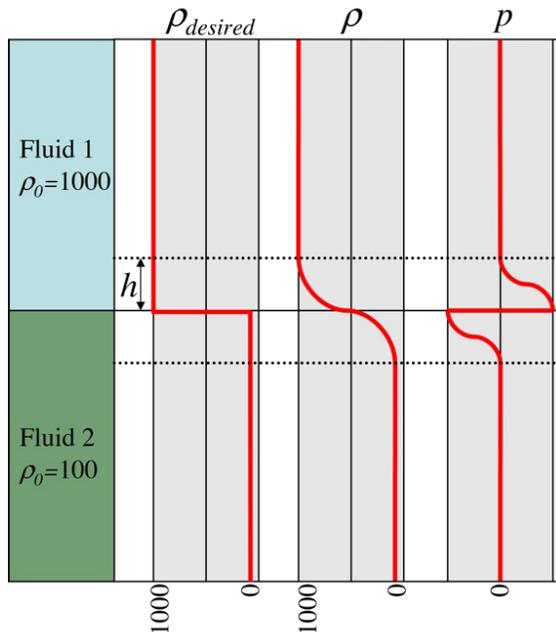
$$p_i = k_1 \left(\left(\frac{\rho_i}{\rho^0} \right)^{k_2} - 1 \right)$$

$\frac{500}{1000} \rightarrow p_i < 0$
 $\frac{500}{100} \rightarrow p_i > 0$



Adapted Density and Pressure

- Use number density $\delta_i = \sum_j W_{ij}$
- Adapted density of particle i given by $\tilde{\rho}_i = m_i \delta_i$
- Pressure computation using adapted density $\tilde{p}_i = k_1 \left(\left(\frac{\tilde{\rho}_i}{\rho_0} \right)^{k_2} - 1 \right)$



Adapted Forces

- Derive adapted forces
- Substitute adapted density and pressure into the NS pressure term

$$\mathbf{F}^p = -\frac{\nabla \tilde{p}}{\delta}$$

- Apply SPH derivation to get adapted pressure force

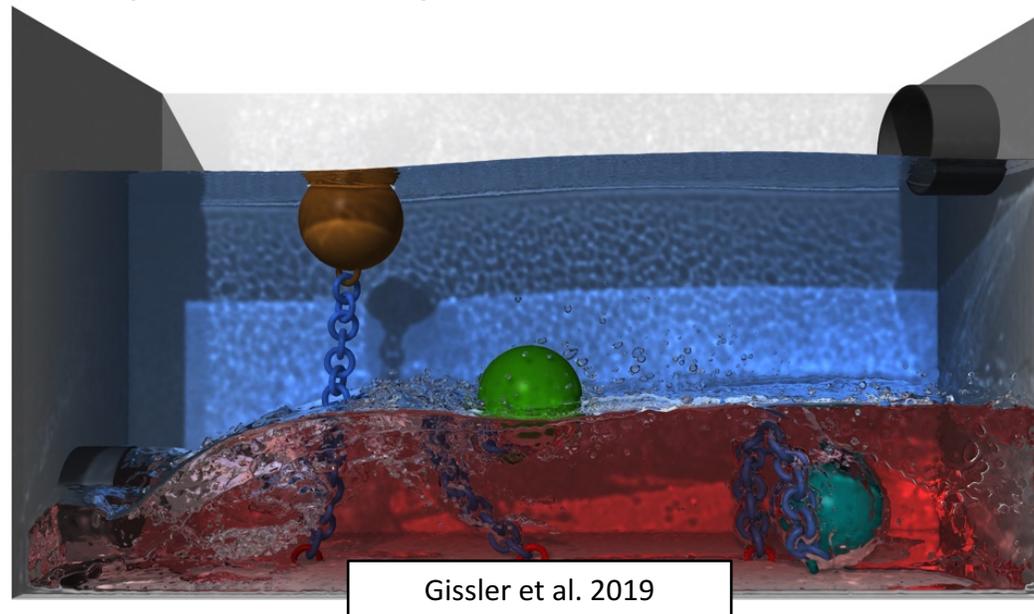
$$\mathbf{F}_i^p = -\sum_j \left(\frac{\tilde{p}_j}{\delta_j^2} + \frac{\tilde{p}_i}{\delta_i^2} \right) \nabla W_{ij}$$

- Similarly derivation of viscosity force

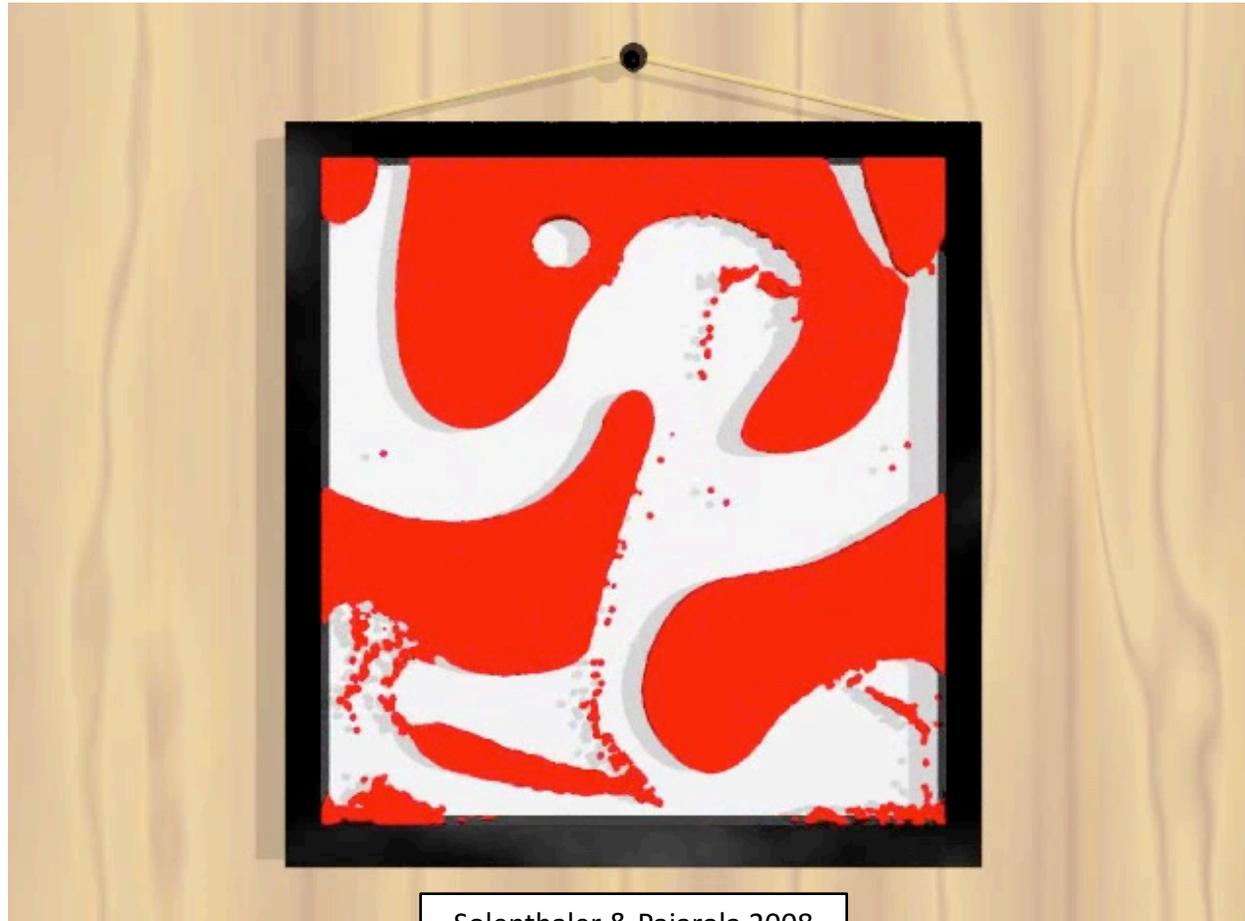
$$\mathbf{F}_i^v = \frac{1}{\delta_i} \sum_j \frac{\mu_i + \mu_j}{2} \frac{1}{\delta_j} (\mathbf{v}_j - \mathbf{v}_i) \nabla^2 W_{ij}$$

Adapted SPH - Observations

- For a single phase fluid equations are identical to SESP
- For multi-fluid simulations interface problems are eliminated
- No performance overhead
- Extended with incompressibility condition [Akinci et al. 12, Gissler et al. 19]



Adapted SPH - Results

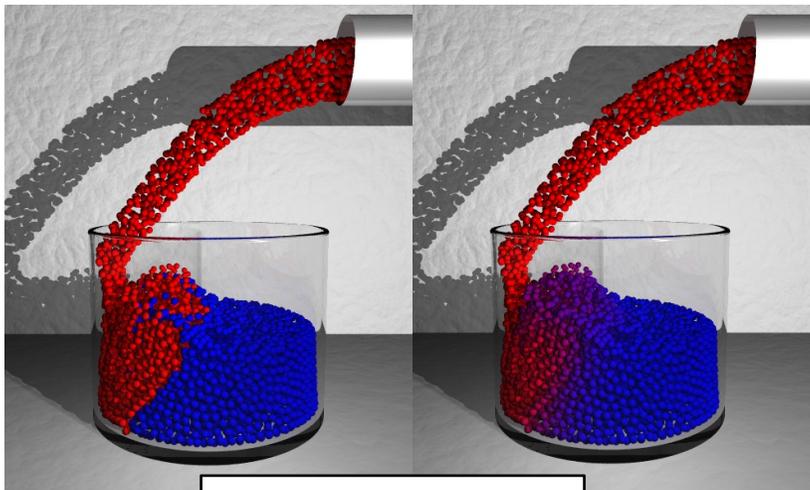


Solenthaler & Pajarola 2008

Diffusion Effects

- Diffusion equation $\frac{\partial C}{\partial t} = \alpha \nabla^2 C$
- SPH equation $\frac{\partial C_i}{\partial t} = \alpha \sum_j m_j \frac{C_j - C_i}{\rho_j} \nabla^2 W_{ij}$

Color diffusion



Müller et al. 2005

Temperature diffusion (and phase changes)



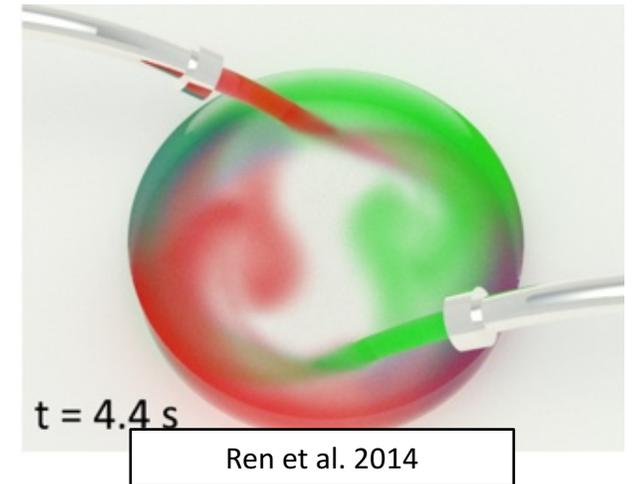
Lenaerts & Dutre 2009



Keiser et al. 2005

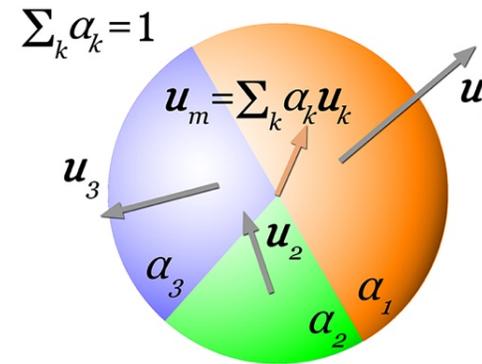
Complex Mixing Effects

- Previous work
 - Mixture is only caused by diffusion effects
 - Different phases move at the same bulk velocity as the mixture
- SPH based mixture model [Ren et al. 2014]
 - Mixing and unmixing due to (relative) flow motion and force distribution
 - Dynamics of multi-fluid flow captured using mixture model
 - Spatial distribution of phases modeled using volume fraction (similar to [Müller et al. 05])
 - Drift velocities: Phase velocities relative to mixture average



Mixture Model

- Phase:
 - Volume fraction α_k , $\sum_k \alpha_k = 1, \alpha_k \geq 0$.
 - Phase velocity v_k
- Mixture:
 - Mixture density ($f(\alpha_k)$)
 - Mixture velocity \mathbf{v}_m
- Continuity and momentum equations of the phases and mixture
 - The nonuniform distribution of velocity fields will lead to changes in the volume fraction of each phase
 - The drift velocities play a key role in this interaction mechanism



Mixture Model

- Continuity equation of the mixture model $\frac{D\rho_m}{Dt} = \frac{\partial\rho_m}{\partial t} + \nabla \cdot (\rho_m \mathbf{v}_m) = 0$
 - ρ_m mixture density $\rho_m = \sum_k \alpha_k \rho_k$
 - α_k volume fraction of phase
 - \mathbf{v}_m mixture velocity (avg over all phases) $\mathbf{v}_m = \frac{1}{\rho_m \sum_k \alpha_k \rho_k} \sum_k \alpha_k \rho_k \mathbf{v}_k$
- Momentum equation for the mixture $\frac{D(\rho_m, \mathbf{v}_m)}{Dt} = -\nabla p + \nabla \cdot (\boldsymbol{\tau}_m + \boldsymbol{\tau}_{Dm}) + \rho_m \mathbf{g}$
 - $\boldsymbol{\tau}_m$ viscous stress tensor of the mixture
 - $\boldsymbol{\tau}_{Dm}$ diffusion tensor of the mixture (convective momentum transfer between phases)
- The nonuniform distribution of velocity fields will lead to changes in the volume fraction of each phase
- The drift velocities play a key role in this interaction mechanism

Algorithm

3 loops over all particles:

1. Compute density and pressure with SPH
2. Compute drift velocity of each phase / particle

Analytical expression of drift velocity, three terms defining

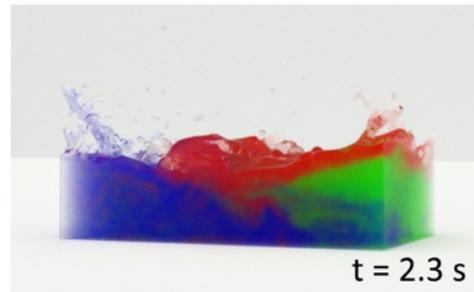
- Slip velocity due to body forces
- Pressure effects that cause fluid phases to move from high to low pressure regions
- Brownian diffusion term representing phase drifting from high to low concentration

Update diffusion tensor, advect volume fraction
(using drift velocity)

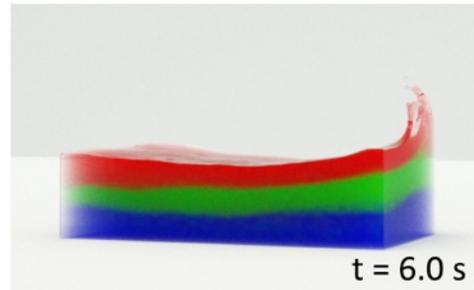
3. Compute total force, advect particle

Immiscible and Miscible Liquids

Immiscible

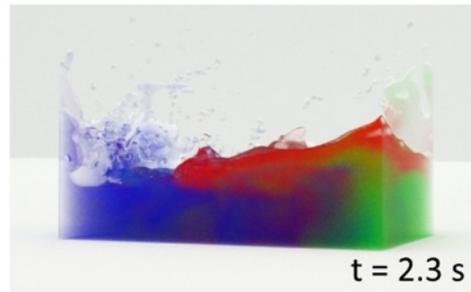


t = 2.3 s

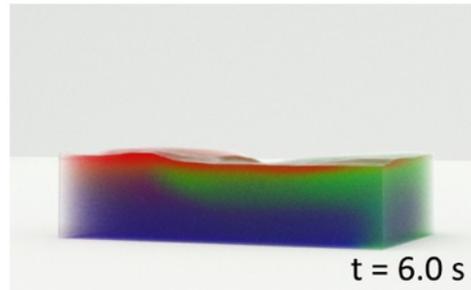


t = 6.0 s

Miscible,
diffusion disabled

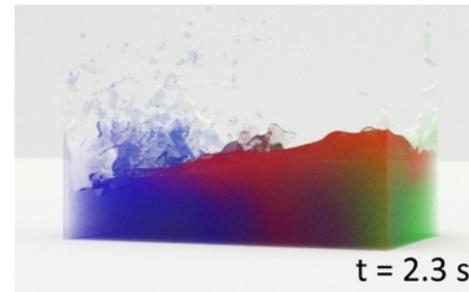


t = 2.3 s

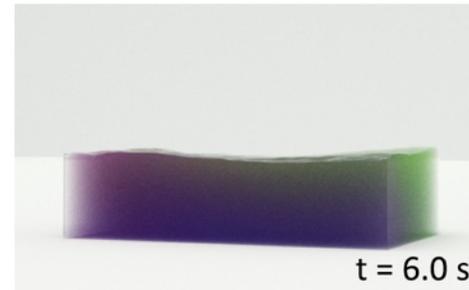


t = 6.0 s

Miscible,
diffusion enabled

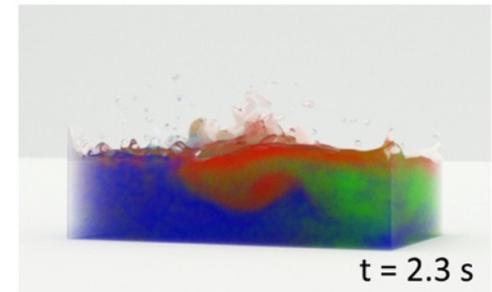


t = 2.3 s

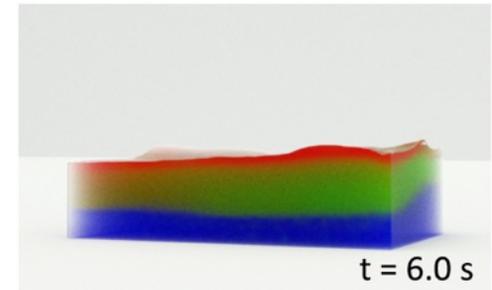


t = 6.0 s

Red / green miscible,
immiscible with blue



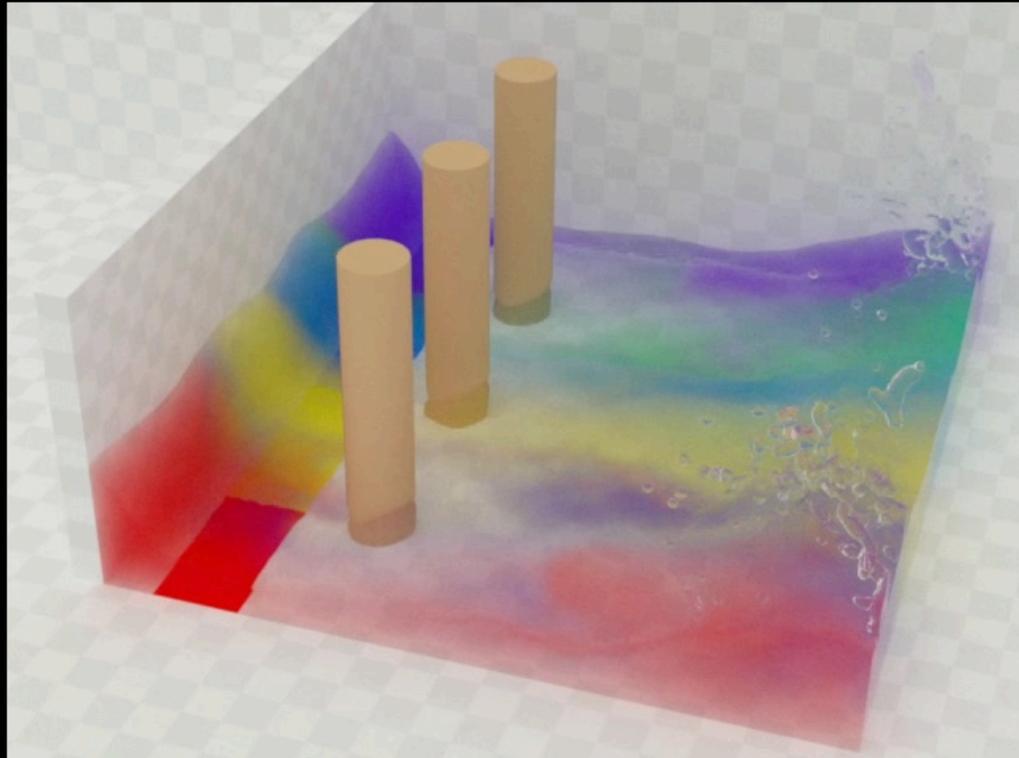
t = 2.3 s



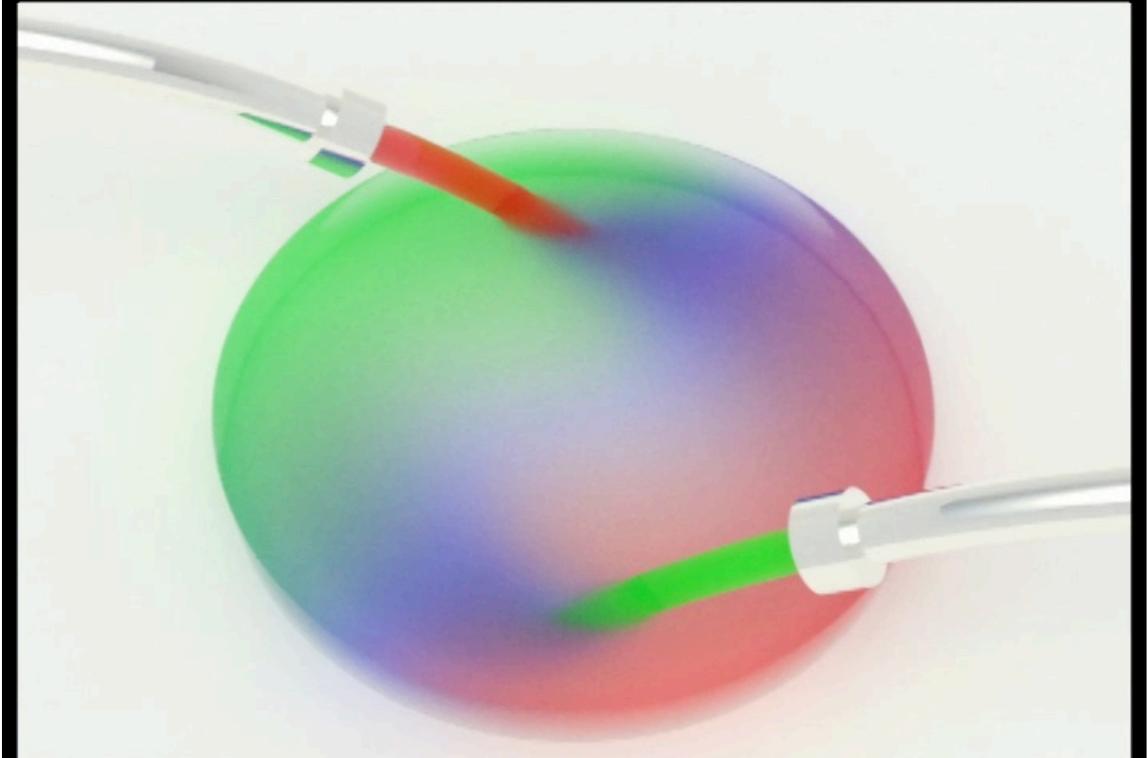
t = 6.0 s

Ren et al. 2014

More Results



Rainbow Wave(ChangeColor)



Previous Approach

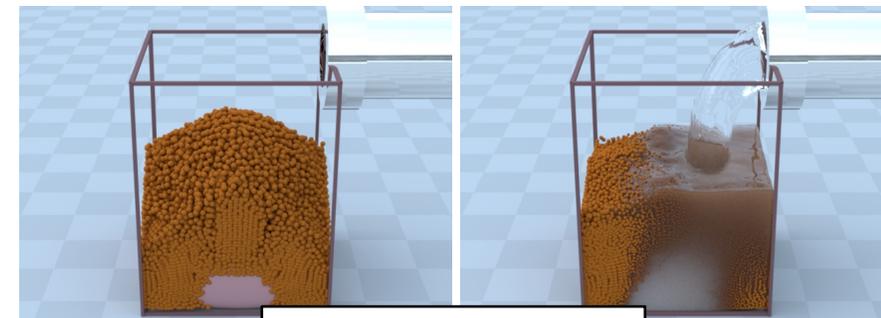
Ren et al. 2014

Limitations and Extensions

- [Ren et al. 14] Uses WCSPH; a divergence-free velocity field cannot be directly integrated since neither the mixture nor phase velocities are zero, even if the material is incompressible
- [Yang et al. 15] Energy-based model using Cahn-Hilliard equation that describes phase separation -> incompressible flows
- [Yan et al. 16] Extension to fluid-solid interaction -> dissolution of solids, flows in porous media, interaction with elastics



Yang et al. 2015



Yan et al. 2016